Join-fu: The Art of SQL Part II - Intermediate Join-Fu

Jay Pipes Community Relations Manager MySQL jay@mysql.com http://jpipes.com



These slides released under the Creative Commons Attribution-Noncommercial-Share Alike 3.0 License

intermediate join-fu

Practical examples, but meant to show techniques of SQL problem solving

- Handling hierarchical queries
 - Adjacency lists
 - Nested sets
- Exploring GIS calculations in SQL
 - Distance between two points
 - Points within a given radius
- Reporting query techniques
 - Running sums and aggregates
 - Ranking return results

a word about fear...

Don't be afraid of SQL.

Remember... SQL is your friend.



FEAR It'll make you shit your pants.

querying hierarchical structures

- Graphs and trees don't fit the relational model well
- Common solutions tend to use either of two techniques
 - Recursion (yuck.)
 - Application layer coding (ok.)
- A good solution blends two common tree-storage models
 - Adjacency list
 - Nested sets

adjacency list model

- Very common but doesn't scale
- Easy to query for:
 - Who is my parent?
 - Who are my children?
- Difficult to query for:
 - How many levels are in my tree?
 - Who are ALL the descendants of my grandfather's brother?

CR	EATE TABLE People (
	person_id INT UNSIGNED NOT NULL
,	name VARCHAR(50) NOT NULL
,	parent INT UNSIGNED NULL
,	PRIMARY KEY (person_id)
,	INDEX (parent)
)	ENGINE=InnoDB;

mysql> SELEC	<pre>F * FROM People;</pre>	
person_id	name	parent
1 2 3 4 5 6 7	Great grandfather Grandfather Great Uncle Father Uncle Me Brother	NULL 1 2 2 4 4
7 rows in set	(0.00 sec)	++

adjacency list model - easy stuff

• Who is my parent?

• Who are my father's children?

• Who are my father's father's grandchildren?





adjacency list model - hard stuff

- How many levels in my hierarchy?
 - Told you. Yuck.
- Find all descendants of a specific person
 - Double yuck.
- Basic join-fu how not to do SQL?
 - Avoid cursors, iterators, etc

```
DELIMITER //
CREATE PROCEDURE get_max_levels()
BEGIN
SET @lowest_parent :=
  (SELECT MAX(parent) FROM People WHERE parent IS NOT NULL);
SET @levels := 1;
```

SET @current_parent = @lowest_parent;

```
WHILE @current_parent IS NOT NULL D0
SET @current_parent :=
   (SELECT parent FROM People WHERE person_id = @current_parent);
   SET @levels := @levels + 1;
END WHILE;
```

```
SELECT @levels;
END //
```

END //

```
DELIMITER //
CREATE PROCEDURE get_node_descendants(IN to_find INT)
BEGIN
DROP TEMPORARY TABLE IF EXISTS child_ids;
CREATE TEMPORARY TABLE child_ids (child_id INT UNSIGNED NOT NULL);
...
WHILE @last_count_children > @new_count_children D0
...
INSERT INTO child_ids
SELECT person_id FROM new_children WHERE blah blah...;
SET @new_count_children := (SELECT COUNT(*) FROM child_ids);
END WHILE;
SELECT p.* FROM People
INNER JOIN child_ids
ON person_id = child_id;
```

nested sets model

- Uncommon because it is hard to grasp at first, but it really scales
- Easy to query for:
 - How many levels are in my tree?
 - Who are ALL the descendants of my grandfather's brother?
 - Various complex queries that would be impossible for the adjacency list model

CF	REATE TABLE People (
	person_id INT UNSIGNED NOT NULL
,	name VARCHAR(50) NOT NULL
,	left_side INT UNSIGNED NOT NULL
,	right_side INT UNSIGNED NOT NULL
,	PRIMARY KEY (person_id)
,	INDEX (parent)
)	ENGINE=InnoDB;

mysql> SELEC	<pre>F * FROM People;</pre>	.			
person_id	name	parent			
1 2 3 4 5 6 7	Great grandfather Grandfather Great Uncle Father Uncle Me Brother	NULL 1 2 2 4 4			
<pre>++ 7 rows in set (0.00 sec)</pre>					

nested sets model

- Each node in tree stores info about its location
 - Each node stores a "left" and a "right"
 - For the root node, "left" is always 1, "right" is always 2*n, where n is the number of nodes in the tree
 - For all other nodes, "right" is always equal to the "left" + (2*n) + 1, where n is the total number of child nodes of this node

- So...all "leaf" nodes in a tree have a "right" = "left" + 1

- Allows SQL to "walk" the tree's nodes
- OK, got all that? :)

nested sets model



- For the root node, "left" is always 1, "right" is always 2*n, where n is the number of nodes in the tree
- For all other nodes, "right" is always equal to the "left" + (2*n) + 1, where n is the total number of child nodes of this node

so, how is this easier?

- Easy to query for:
 - How many levels are in my tree?
 - Who are ALL the descendants of my grandfather's brother?
 - Various complex queries that would be impossible for the adjacency list model
- Efficient processing via set-based logic
 - Versus inefficient iterative/recursive model
- Basic operation is a BETWEEN predicate in a self join condition
 - Hey, you said you wanted advanced stuff...

nested list model - sets, not procedures...

- What is the depth of each node?
 - Notice the
 BETWEEN
 predicate in use
- What about the EXPLAIN output?
 - Oops
 - Add an index...

mysql> SELECT p1.person id, p1.name, COUNT(*) AS level -> FROM People p1 -> INNER JOIN People p2 -> ON pl.left side BETWEEN p2.left side AND p2.right side -> GROUP BY p1.person id; person id | name level Great grandfather 2 | Grandfather 2 3 | Great Uncle 3 4 | Father 4 5 | Uncle 4 Ме 3 Brother id: 1 select type: SIMPLE table: p1 type: ALL rows: 7 Extra: Using temporary; Using filesort id: 1 select type: SIMPLE table: p2 type: ALL rows: 7 Extra: Using where ALTER TABLE People ADD UNIQUE INDEX ix nsm (left side, right side);

find the max depth of the whole tree

- How do I find the max depth of the tree?
 - If the last query shows the depth of each node...then we build on the last query

```
mysql> SELECT MAX(level) AS max_level FROM (
    -> SELECT pl.person_id, COUNT(*) AS level
    -> FROM People pl
    -> INNER JOIN People p2
    -> ON pl.left_side BETWEEN p2.left_side AND p2.right_side
    -> GROUP BY pl.person_id
    -> ) AS derived;
+-----+
| max_level |
+-----+
| 4 |
+-----+
1 row in set (0.00 sec)
```

- Use this technique when solving set-based problems
 - Build on a known correct set and then intersect, union, aggregate, etc against that set

good, but could be better...

```
mysgl> EXPLAIN SELECT MAX(level) AS max level FROM (
   -> SELECT pl.person id, COUNT(*) AS level
   -> FROM People p1
   -> INNER JOIN People p2
   -> ON pl.left side BETWEEN p2.left side AND p2.right side
   -> GROUP BY pl.person id
   -> ) AS derived\G
id: 1
 select type: PRIMARY
      table: <derived2>
       type: ALL
       rows: 7
id: 2
 select type: DERIVED
      table: p1
      type: index
possible keys: ix nsm
       key: ix nsm
    key len: 8
       rows: 7
      Extra: Using index; Using temporary; Using filesort
id: 2
 select type: DERIVED
      table: p2
      type: index
possible keys: ix nsm
       key: ix nsm
    key len: 8
       rows: 7
      Extra: Using where; Using index
```

 Using covering indexes for everything

- "Using index"

 Unfortunately, we've got a filesort

- "Using filesort"

attacking unnecessary filesorts

```
mysgl> EXPLAIN SELECT MAX(level) AS max level FROM (
   -> SELECT pl.person id, COUNT(*) AS level
   -> FROM People p1
   -> INNER JOIN People p2
   -> ON pl.left side BETWEEN p2.left side AND p2.right side
   -> GROUP BY p1 person id
   -> ORDER BY NULL
   -> ) AS derived\G
id: 1
 select type: PRIMARY
      table: <derived2>
       type: ALL
       rows: 7
id: 2
 select type: DERIVED
      table: p1
      type: index
possible keys: ix nsm
       key: ix nsm
    key len: 8
       rows: 7
      Extra: Using index; Using temporary;
id: 2
 select type: DERIVED
      table: p2
      type: index
possible keys: ix nsm
       key: ix nsm
    key len: 8
       rows: 7
      Extra: Using where; Using index
```

 GROUP BY implicitly orders the results

 If you don't need that sort, remove it it using ORDER BY NULL

finding a node's descendants

- Who are ALL my grandfather's descendants?
 - Remember the nasty recursive solution we had?

```
mysql> SELECT pl.name
    -> FROM People pl
    -> INNER JOIN People p2
    -> ON pl.left_side
    -> BETWEEN p2.left_side AND p2.right_side
    -> WHERE p2.person_id = @to_find
    -> AND pl.person_id <> @to_find;
+----+
| name
+----+
| Father
| Uncle
| Me
| Brother
+----+
4 rows in set (0.00 sec)
```

```
mysgl> EXPLAIN SELECT p1.name
   -> FROM People p1
   -> INNER JOIN People p2
   -> ON pl.left side BETWEEN p2.left side AND p2.right side
   -> WHERE p2.person id = @to find
   -> AND pl.person id <> @to find\G
      id: 1
 select type: SIMPLE
      table: p2
       type: const
possible keys: PRIMARY, ix nsm
        kev: PRIMARY
     key len: 4
        ref: const
       rows: 1
id: 1
 select type: SIMPLE
      table: p1
       type: range
possible keys: PRIMARY, ix nsm
        key: PRIMARY
     key len: 4
       rows: 4
      Extra: Using where
```

finding all nodes *above* a specific node

- Who are ALL my grandfather's *predecessors*?
- Look familiar to the last query?
 - What has changed?

mysql> -> -> ->	SELECT p2.name FROM People p1 INNER JOIN People p2 ON p1.left_side
-> -> ->	BETWEEN p2.left_side AND p2.right_side WHERE p1.person_id = @to_find AND p2.person_id <> @to_find;
name	
Grea	t grandfather
1 row :	in set (0.00 sec)

• What about now?

SELECT p2.name
FROM People p1
INNER JOIN People p2
ON p1.left_side
BETWEEN p2.left_side AND p2.right_side
WHERE p1.person_id = @to_find
AND p2.person_id <> @to_find;

summarizing trees and graphs

- Lots more we could do with trees
 - How to insert/delete/move a node in the tree
 - How to connect the tree to aggregate reporting results
 - But not right now...
- Best practice
 - Use both adjacency list and nested sets for various query types
 - Little storage overhead
 - Best of both worlds

reporting techniques

- Running aggregates
 - Without user variables
 - Running sums and averages
- Ranking of results
 - Using user variables
 - Using JOINs!

running aggregates

 When we want to have a column which "runs" a sum during the result set

SELECT MONTHNAME(, COUNT(*) A FROM feeds WHERE created GROUP BY MON	created) AS Mo S Added d >= '2007-01 TH(created);	onth -01'	????		
Month	Added		Month	Added	Total
January February March April May June ++ 6 rows in se	1 1 11 8 18 3 + t (0.00 sec)		January February March April May June 5 rows in se	1 1 11 8 18 3 et (0.00	1 2 13 21 39 42 sec)

basic formula for running aggregates

```
SELECT
   x1.key
, x1.some_column
, AGGREGATE_FN(x2.some_column) AS running_aggregate
FROM x AS x1
INNER JOIN x AS x2
ON x1.key >= x2.key
GROUP BY x1.key;
```

- Join a set (table) to itself using a >= predicate
 - ON x1.key >= x2.key
- Problem, though, when we are working with pre-aggregated data
 - Obviously, you can't do two GROUP BYs...

replacing sets in the running aggregate formula

SELECT

x1.key
, x1.some_column
, AGGREGATE_FN(x2.some_column)
FROM x AS x1
INNER JOIN x AS x2
ON x1.key >= x2.key
GROUP BY x1.key;

- Stick to the formula, but replace sets x1 and x2 with your preaggregated sets as derived tables
 - The right shows replacing x with derived

```
SELECT
FROM (
SELECT
  MONTH(created) AS MonthNo
, MONTHNAME(created) AS MonthName
  COUNT(*) AS Added
FROM feeds
WHERE created >= '2007-01-01'
GROUP BY MONTH(created)
) AS x1
INNER JOIN (
SELECT
  MONTH(created) AS MonthNo
, MONTHNAME(created) AS MonthName
  COUNT(*) AS Added
FROM feeds
WHERE created >= '2007-01-01'
GROUP BY MONTH(created)
) AS x2
ON \times 1.key >= \times 2.key
GROUP BY x1.key;
```

finally, replace SELECT, ON and outer GROUP BY

Replace the greyed-out area with the correct fields

SELECI
FROM (
SELECT
MONTH(created) AS MonthNo
MONTHNAME(created) AS MonthName
(*) TOUTINAILE (CF Cd Ccd / AS Hor childline
FROM foods
WHERE crosted $> - 12007 01 01'$
COUD BY MONTH/crosted)
GROUP BY MUNIFICCreated)
) AS XI
INNER JOIN (
SELECT
MONTH(created) AS MonthNo
, MONTHNAME(created) AS MonthName
, COUNT(*) AS Added
FROM feeds
WHERE created >= '2007-01-01'
GROUP BY MONTH(created)
) AS x2
$UN \times I.KeV \ge XZ.KeV$
GROUP BY x1.kev:



and the running results...

++ MonthNo MonthName Added RunningTotal ++									
1 2 3 4 5	January February March April May June	1 1 11 8 18 3	1 2 13 21 39 42						
6 rows in set (0.00 sec)									

- Easy enough to add running averages
 Simply add a column for AVG(x2.Added)
- Lesson to learn: stick to a known formula, then replace formula elements with known sets of data (Keep it simple!)

ranking of results

- Using user variables
 - We set a @rank user variable and increment it for each returned result
- Very easy to do in both SQL and in your programming language code
 - But, in SQL, you can use that produced set to join with other results...

ranking with user variables

- Easy enough
 - But what about ties in the ranking?
- Notice that some of the films have identical prices, and so should be tied...
 - Go ahead and try to produce a *clean* way of dealing with ties using user variables...

<pre>mysql> SELECT film_id, LEFT(title, 30) as title -> , rental_rate, (@rank:= @rank + 1) as rank -> FROM film -> ORDER BY rental_rate DESC -> LIMIT 10; </pre>	<pre>mysql> SET @rank = 0; Query OK, 0 rows affected (0.00 sec)</pre>										
film_idtitlerental_raterank243DOORS PRESIDENT7.77193BRANNIGAN SUNRISE7.702321FLASH WARS7.503938VELVET TERMINATOR7.504933VAMPIRE WHALE7.495246DOUBTFIRE LABYRINTH7.456253DRIFTER COMMANDMENTS7.447676PHILADELPHIA WIFE7.448961WASH HEAVENLY7.419219DEEP CRUSADE7.401010 rows in set (0.00 sec)Hmm, I have to wonder what<	<pre>mysql> SELECT film_id, LEFT(title, 30) as title -> , rental_rate, (@rank:= @rank + 1) as rank -> FROM film -> ORDER BY rental_rate DESC -> LIMIT 10;</pre>										
243DOORS PRESIDENT7.77193BRANNIGAN SUNRISE7.702321FLASH WARS7.503938VELVET TERMINATOR7.504933VAMPIRE WHALE7.495246DOUBTFIRE LABYRINTH7.456253DRIFTER COMMANDMENTS7.447676PHILADELPHIA WIFE7.448961WASH HEAVENLY7.419219DEEP CRUSADE7.401010 rows in set (0.00 sec)Hmm, I have to wonder what< "Deep Crusade" is about	film_id title rental_rate rank										
10 rows in set (0.00 sec) Hmm, I have to wonder what "Deep Crusade" is about	243 DOORS PRESIDENT 7.77 1 93 BRANNIGAN SUNRISE 7.70 2 321 FLASH WARS 7.50 3 938 VELVET TERMINATOR 7.50 4 933 VAMPIRE WHALE 7.49 5 246 DOUBTFIRE LABYRINTH 7.45 6 253 DRIFTER COMMANDMENTS 7.44 7 676 PHILADELPHIA WIFE 7.41 9 219 DEEP CRUSADE 7.40 10										
	10 rows in set (0.00 sec) Hmm, I have to wonder what "Deep Crusade" is about										

ranking with SQL - the formula

- Again, we use a formula to compute ranked results
- Technique: use a known formulaic solution and replace formula values with known result sets
- The formula takes ties into account with the >= predicate in the join condition

```
SELECT
x1.key_field
, x1.other_field
, COUNT(*) AS rank
FROM x AS x1
INNER JOIN x AS x2
    ON x1.rank_field <= x2.rank_field
GROUP BY
x1.key_field
ORDER BY
x1.rank_field DESC;</pre>
```

replace variables in the formula

- SELECT
- x1.key_field
 , x1.other_field
 , COUNT(*) AS rank
 FROM x AS x1
 INNER JOIN x AS x2
 ON x1.rank_field <= x2.rank_field
 GROUP BY
 x1.key_field
 ORDER BY
 x1.rank_field DESCC
 LIMIT 10;</pre>
- Ties are now accounted for
- Easy to grab a "window" of the rankings
 - Just change LIMIT and OFFSET

SELECT
x1.film_id
, x1.title
, x1.rental_rate
, COUNT(*) AS rank
FROM film AS x1
INNER JOIN film AS x2
 ON x1.rental_rate <= x2.rental_rate
GROUP BY
x1.film_id
ORDER BY
x1.rental_rate DESC
LIMIT 10;</pre>

4		+	+	+
	film_id	title	rental_rate	rank
	243 93 938 321 933 246 676 253	DOORS PRESIDENT BRANNIGAN SUNRISE VELVET TERMINATOR FLASH WARS VAMPIRE WHALE DOUBTFIRE LABYRINTH PHILADELPHIA WIFE DRIFTER COMMANDMENTS	7.77 7.70 7.50 7.50 7.49 7.45 7.44 7.44	1 2 4 5 6 8 8
	961 219	WASH HEAVENLY DEEP CRUSADE	7.41 7.40	9 10
- +		+	+	+

refining the performance...

• EXPLAIN produces:

+ id	select_type	table	type	possible_keys	key	key_len	ref	rows	Extra
1	SIMPLE	x2	ALL	PRIMARY	NULL	NULL	NULL	952	Using temporary; Using filesort
1	SIMPLE	x1	ALL	PRIMARY	NULL	NULL	NULL	952	Using where

- And the query ran in 1.49s (that's bad, mkay...)
- No indexes being used
 - We add an index on film (film_id, rental_rate)

+ table	type	possible_keys	key	key_len	ref	rows	++ Extra
x2	index	<pre>ix_film_id ix_rate_film_id</pre>	ix_film_id_rate	4	NULL	967	Using index; Using temporary; Using filesort
x1	ALL		NULL	NULL	NULL	967	Using where

- Results: slightly better performance of 0.80s
 - But, different GROUP and ORDER BY makes it slow

querying GIS data

- Without using the spatial extensions
 - Although you could.
- Without using stored functions
 - Although you could.
- Without using user variables
 - Although you could.
- But, heck, it's more fun this way...
 - And performs faster in a lot of cases!

GIS data basics

- The world is not *flat*
 - Duh.
 - But the MySQL spatial extensions until recently thought the world was flat
 - Spatial extensions prior to MySQL 5.1.something-recent used **Euclidean** geometry
 - Spherical calculations are different they use **Hadrian** geometry which takes into account the fact that distances between longitudinal lines converge towards the poles
- GIS calculations are done in *radians*, not degrees

radians = *degrees* * (∏ / 180)

important formulas

- Great circle distance
 - Between two points (x1,x2) and (y1,y2)

 $d = a\cos(\sin(x1) * \sin(x2) + \cos(x1) * \cos(x2) * \cos(y2 - y1)) * r$

- Where r is the radius of the Earth (~3956 miles)
- Haversine formula

 Builds on the GCD formula but adds an additional conditioning factor in order to make smaller distance calculations more accurate

 $d = r * \operatorname{asin} (\int (\sin ((x^2 - y^2) / 2)^2 + \cos (x^1) * \sin ((y^2 - y^1) / 2)^2) * 2$

• Don't need extreme accuracy or don't have highaccuracy coordinate data? GCD is good enough

common GIS data relationship

CREATE TABLE ZCTA (
 zcta CHAR(5) NOT NULL PRIMARY KEY
, lat_degrees DECIMAL(9,6) NOT NULL
, long_degrees DECIMAL(9,6) NOT NULL
) ENGINE=MyISAM;



- Data from the US Census Bureau for zip code tabulation areas (ZCTAs)
 - Roughly equivalent to the zip code
 - GIS coordinates provided in *degrees*
 - So we convert to radians



ENGINE=InnoDB;

ALTER TABLE ZCTA ADD COLUMN lat_radians DECIMAL(12,9) NOT NULL , ADD COLUMN long_radians DECIMAL(12,9) NOT NULL; UPDATE ZCTA SET lat_radians= lat_degrees * (PI() / 180) , long radians= long degrees * (PI() / 180);

finding the distance between two points

- So, how far did I travel today?
 - Downtown Columbus, Ohio: 43206
 - Provo, Utah: 84601

```
mvsal> SELECT ROUND(
    -> ACOS(SIN(orig.lat radians) * SIN(dest.lat radians)
    -> + COS(orig.lat radians) * COS(dest.lat radians)
    -> * COS(dest.long radians - orig.long radians)) * 3956
    -> , 2) AS distance
    -> FROM ZCTA orig, ZCTA dest
    -> WHERE orig.zcta = '43206'
   -> AND dest.zcta = '84601';
  - - - - - - - - +
  distance
   1509.46
   ----+
1 row in set (0.00 sec)
  id | select_type | table | type | possible_keys | key
                                                            | key len
                                                                       ref
                            const | PRIMARY
                                            | PRIMARY | 6
     | SIMPLE
                   orig
                                                                       const
                                       MARY | PRIMARY | 6
     | SIMPLE
                   | dest |
                            const | PRIMARY
                                                                       const
                                                                                   1
```

radius searches

• Imagine drawing a circle on a piece of paper using a contractor...

mysql	> SE	LECT or	ig.zcta, des	st.zcta, ROUND(
-:	-> ACOS(SIN(orig.lat radians) * SIN(dest.lat radians)													
-> + COS(orig.lat radians) * COS(dest.lat radians)														
-> * COS(dest.long radians - orig.long radians)) * 3956														
-> , 2) AS distance														
-> FROM ZCTA orig, ZCTA dest														
	-> WHERE orig.zcta = '43206':													
<snip></snip>														
1 432	06 I	00976	1801.56											
432	06 İ	00979	1796.26											
432	06 İ	00982	1798.26											
432	06 İ	00983	1798.53											
432	06 İ	00985	1801.85											
432	96 İ	00987	1801.48											
++														
32038 rows in set (0.21 sec)														



 Think of the SQL above as a producing a giant graph that looks like a Koosh[®] ball

radius searches

• If we remove the WHERE clause from below, what do we get?

mysql> SELECT orig.zcta, dest.zcta, ROUND(
 -> ACOS(SIN(orig.lat_radians) * SIN(dest.lat_radians)
 -> + COS(orig.lat_radians) * COS(dest.lat_radians)
 -> * COS(dest.long_radians - orig.long_radians)) * 3956
 -> , 2) AS distance
 -> FROM ZCTA orig, ZCTA dest
 -> WHERE orig.zcta = '43206';

- A cartesian product of course...
 - But a *useful* cartesian product of distances between all points in the US
 - Don't try to do this just yet
 - 32,038² == 1,026,433,444 records
- Can we make use of this result?

radius searches - expanding our distance formula

Get all zips within 35 miles of "43206" (Downtown, Columbus, Ohio)

mysql> SELECT

-> dest.zcta														
-> , ROUND(ACOS(SIN(orig.lat_radians) * SIN(dest.lat_radians)														
-> + COS(orig.lat_radians) * COS(dest.lat_radians)														
-> * COS(dest.long_radians - orig.long_radians)) * 3956, 9) AS "Distance"														
	-> FROM ZCTA orig, ZCTA dest													
	-> WHERE orig.zcta = '43206'													
	-> AND ACOS(SIN(orig.lat_radians) * SIN(dest.lat_radians)													
-> + COS(orig.lat_radians) * COS(dest.lat_radians)														
-> * COS(dest.long_radians - orig.long_radians)) * 3956 <= 35														
-> ORDER BY Distance;														
-		· +	+											
	ZCTA	i Distance												
1	1320													
43203 1.101999017 43215 1.886507824			317 324											
<pre><pre>cnin></pre></pre>														
$\sim 11 \mu^{2}$														
-1		+	+											
108 rows in set (0.10 sec)														
1	id	select type	table	type	possible keys	key	key len	ref	rows	Extra	+			
-1	+		+	+	+	+					+			
	1	SIMPLE	orig	const	PRIMARY	PRIMARY	6	const	1	Using filesort				
	1	SIMPLE	dest	ALL	NULL	NULL	NULL	NULL	32038	Using where	Ì			
-	+		+	+	+	+				+	+			

tie in radius with our store locations

• Find all HomeDepot stores within 35 miles of me

```
mvsal> SELECT
         LEFT(street address, 30) AS address
    ->
    -> , zipcode
    -> , ROUND(ACOS(SIN(orig.lat radians) * SIN(dest.lat radians)
    -> + COS(orig.lat radians) * COS(dest.lat radians)
    -> * COS(dest.long radians - orig.long radians)) * 3956, 9) AS "Distance"
    -> FROM ZCTA orig, ZCTA dest
    -> INNER JOIN Store s
      ON dest.zcta = s.zipcode
    ->
    -> WHERE orig.zcta = '43206'
    -> AND ACOS(SIN(orig.lat radians) * SIN(dest.lat radians)
    -> + COS(orig.lat radians) * COS(dest.lat radians)
    -> * COS(dest.long radians - orig.long radians)) * 3956 <= 35
    -> ORDER BY Distance;
                                  | zipcode | Distance
  address
  Grove City #6954 - 1680 String |
                                   43123
                                              6.611091045
                                   43228
  West Broad #3819 100 South Gr
                                              7.554534005
  East Columbus #3828 5200 Hami
                                   43230
                                              8.524457137
  Cleveland Ave #3811 6333 Clev
                                   43229
                                              9.726193043
  Hilliard #3872 4101 Trueman B
                                   43026
                                             10.304498469
  Canal Winchester #3885 6035 G
                                   43110
                                             11.039675381
  Sawmill #3831 5858 Sawmill Rd
                                   43017
                                             13.764803511
  Westerville #3825 6017 Maxtow
                                   43082
                                             14.534428656
  Orange Township #3836 8704 Ow
                                   43065
                                             15.554864931
 Marysville #3889 880 Colemans
                                   43040
                                             29,522885252
  Newark #3887 1330 N 21st Stre
                                   43055
                                             32,063414509
```

11 rows in set (0.00 sec)